

Random Numbers in Cryptography

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About Me

- Former PhD student of Technical University of Košice (Slovakia)
- Short time stages (3-4 months):
 - CoSy group (Prof. Ch.Paar), COSIC group (Prof. B.Preneel and Prof. I.Verbauwhede), LTSI Lab
- Currently working in 
 - IPTV and VOD technology provider

Contents

- Role of randomness in cryptography
- Applications of random values in cryptographic algorithms
- Different requirements set to random numbers in dependency on usage
- Generation of random numbers
- Most known randomness extraction techniques in digital systems
- Testing and certification process

Random Numbers

- **Wide application in several fields:**
 - Monte Carlo simulation method
 - Spectrum spreading telecommunication systems
 - Generation of primes
 - Cryptography
 - Computer games
 - Gambling industry

What Is Random? 1/2

- How to prove randomness?
- Exact definition is missing
- For *finite* numeric sequence – impossible task
 - What is more random?
 - 00110011 or 10011100?

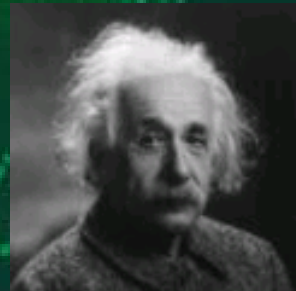
What Is Random? 2/2

DILBERT By SCOTT ADAMS



Is There Any Randomness?

- Philosophical question
- God does *not* play dice with the universe – Albert Einstein
- Several physical phenomena present in nature are supposed to be random: quantum mechanics, noise...



Coin Flipping

- Generation of random sequence –
tail 0, head 1
- Truly random or just
difficult-to-describe system?
- Randomness appears due to
“instability” of the system



Randomness Definitions

- Truly random number is generated by a process, whose outcome is:
 - unpredictable, and
 - which cannot be subsequentially reliably reproduced

Unpredictable sequence

- For unpredictable bit sequence it is computationally infeasible to predict what the next random bit will be, given
 - complete knowledge of the algorithm,
 - the hardware generating the sequence, and
 - all of the previously generated bits

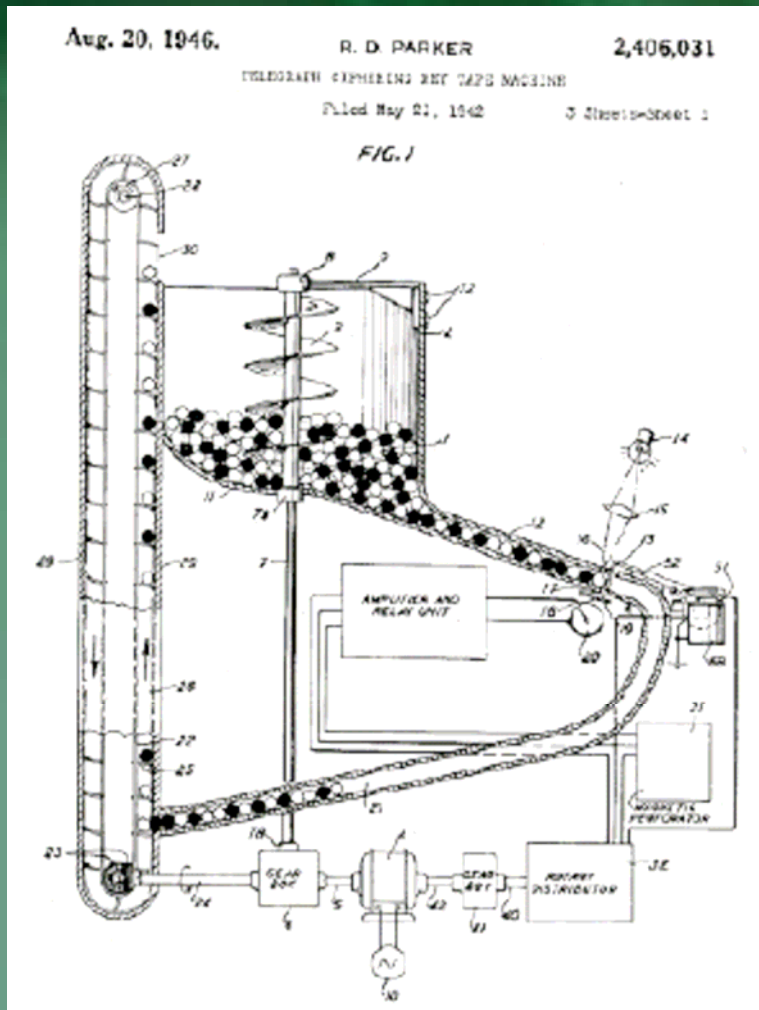
Unrepeatable sequence

- Given the same working conditions (or seed) the generated sequences are completely different

Practical Randomness

- Sequence that has the same statistical properties as random bits, is unpredictable and cannot be reliably reproduced
- Evaluation on how the tested sequence shares the statistical properties of ideal random sequence

History of RNG



- Patented ATT machine from year 1941 generating random sequence
- Source of randomness – large container of black and white balls

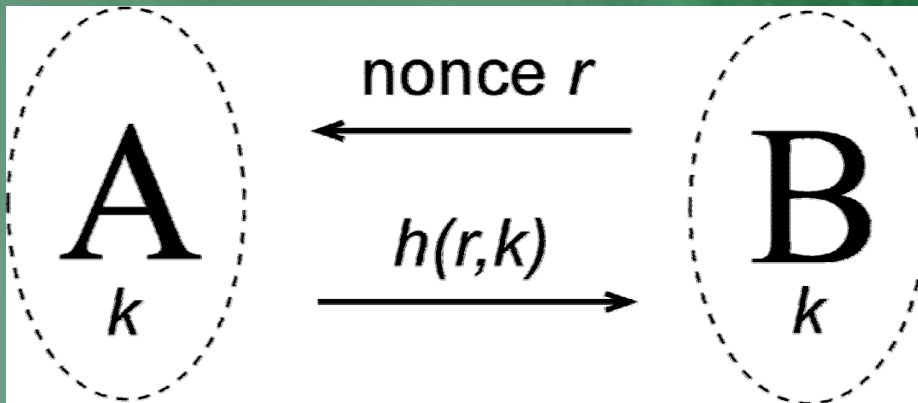
Sources of randomness

- Decay of radioactive material, quantum mechanics processes
- Thermal and other types of noise
- Frequency instability of free-running oscillators

Randomness in Cryptography

- **Generation of:**
 - Nonce (only once used number)
 - Key
 - Challenge
 - Initialization vector
 - Padding byte
 - Blinding value

Example From Cryptography



- Challenge-response scheme based on keyed one-way function
- Authentication of the entity A to the verifier B
- Random nonce r , shared secret k , MAC function $h()$

What does assure the randomness?

- For brute-force attack there are no preferred values, all values have equal probability to be keys
- Any bias (difference from ideally random sequence) that would provide additional information on subsequent generated values

Requirements on Random Values

- In dependency on application the random numbers have to be:
 - Unpredictable, un-guessable, non-correlated, statistically equal (have equal probability)
 - Unrepeatable
 - Secret

Types of RNG

- *TRNGs (True Random Number Generators)* – generators of truly random numbers, called also physical generators
- *PRNGs (Pseudo-random Number Generators)* – generators of pseudo-random sequences, denoted also as deterministic generators
- *Hybrid Generators* – combination of above principles

Random Number Generators

- **PRNG – Pseudo-RNG**
 - Good statistical properties
 - High output rates
 - Requirement of random seed
- **TRNG – True-RNG**
 - Natural sources may have statistical defects
 - Post-processing causes lower output rates
 - Complicated implementation in digital systems

Pseudo-random

- Sometimes statistical properties are prioritized – no bias, equiprobability...
- Need to reproduce the sequence in other time, by other part of system
- Predictability could be acceptable
- Looks like random, but is not truly random – pseudo-random

PRNG – deterministic

- Anyone who considers arithmetical methods of producing random digits is, of course, in a state of sin (John von Neumann)
- A random seed is expanded to long random-looking sequence
- Security depends on sequence period, internal algorithm
- Knowing internal structure and status or previous values, the output value can be set

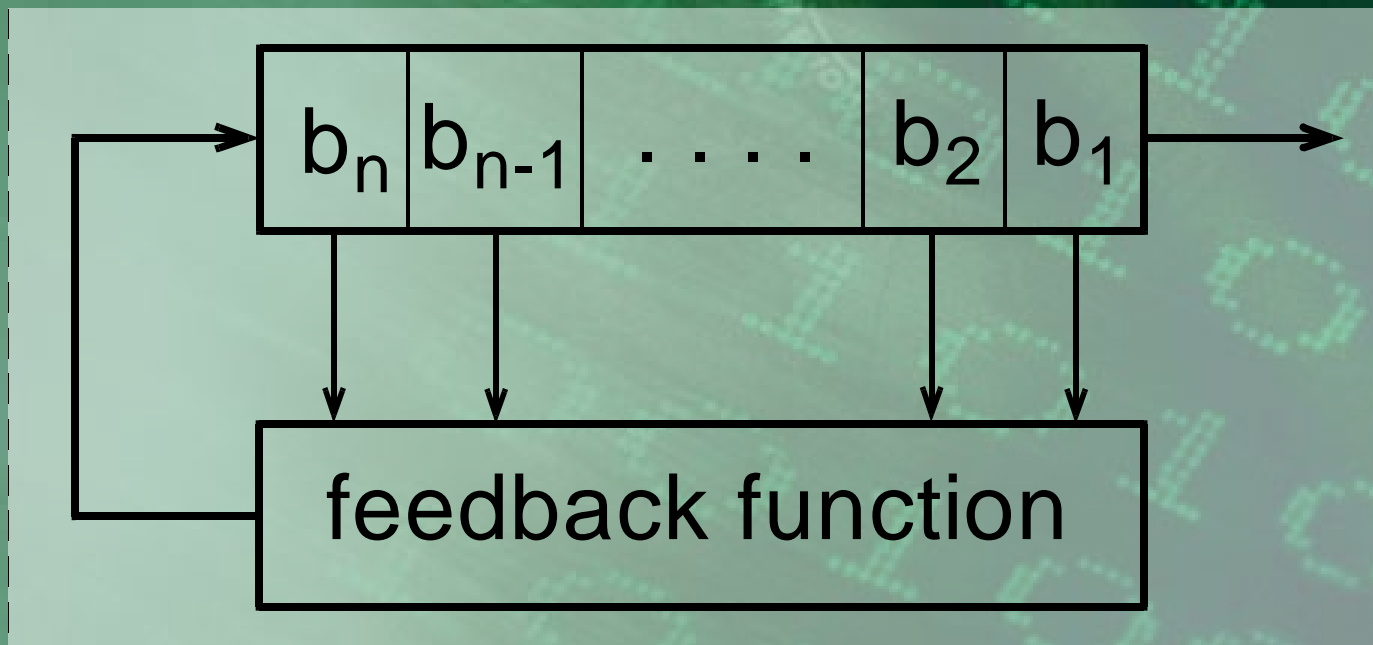


PRNG cont.

- PRNG based on:
 - LFSR
 - Hash functions
 - RSA
 - Cellular Automata
 - Quadratic residua
 - ...

Feedback Shift Register

- Linear for XOR as feedback function
 - Fibonacci and
 - Galois configuration



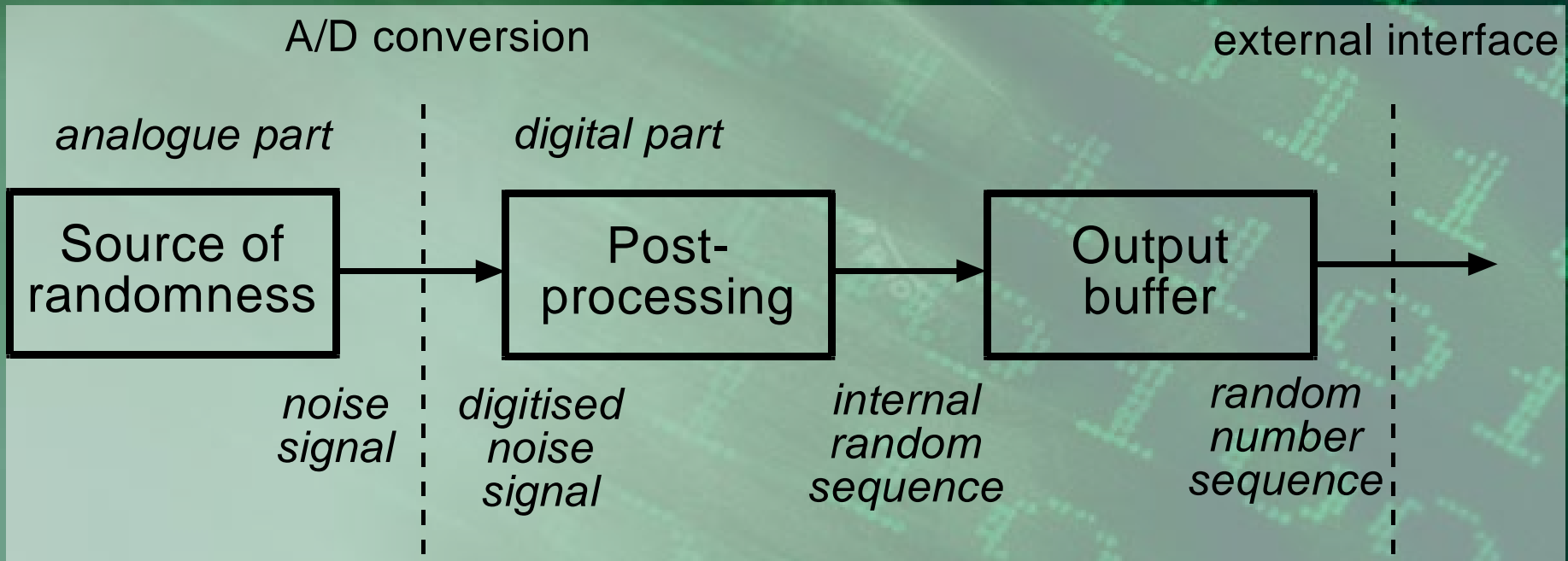
Cryptographically secure pseudo-random

- Knowing the algorithm and the previous output it is computationally infeasible to predict the subsequent output
 - Blum-Blum-Shub
 - Stream ciphers

TRNG

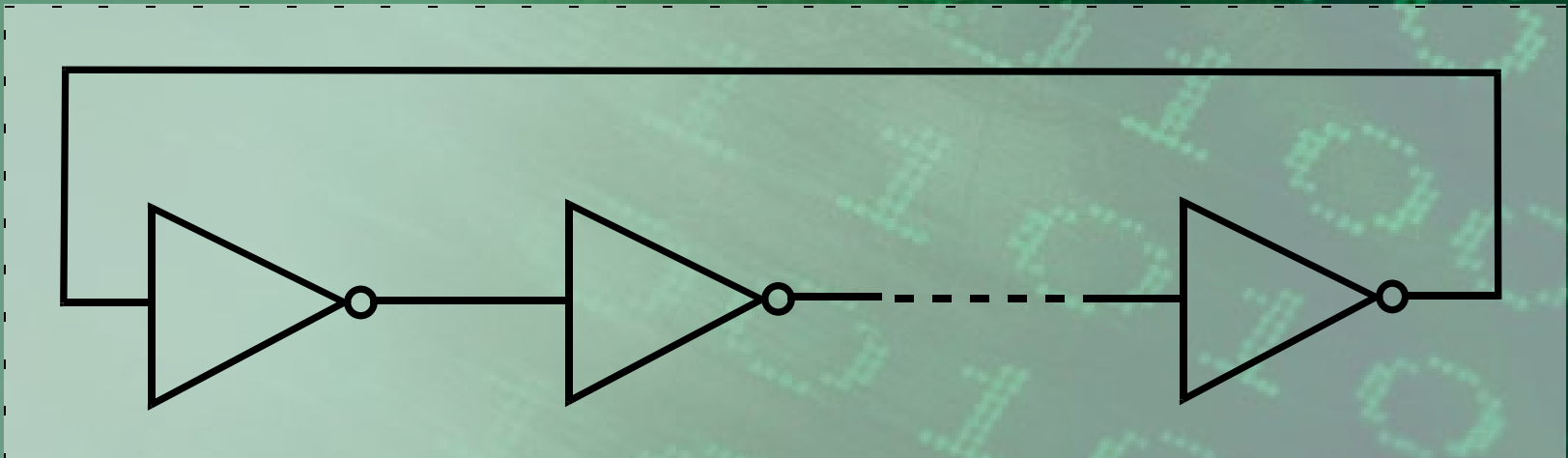
- Based on physical source of randomness – entropy, that is impossible to describe in deterministic way
- Distinguish from quasi random sources in computers: mouse pointer movements, access time of hard disc, system time – these are difficult to describe, low-entropy sources

Typical block diagram of TRNG



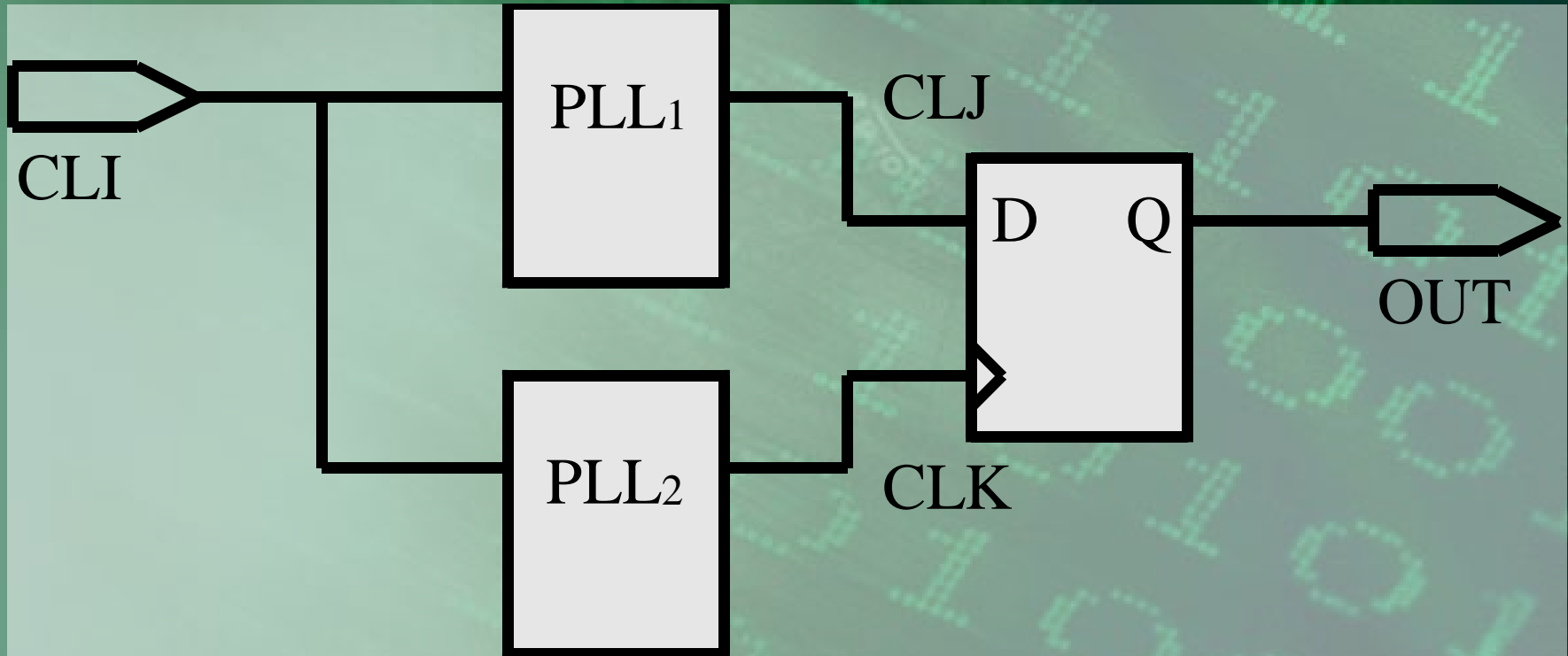
Ring oscillator

- Chain of *odd* number of invertors
- Delayed feedback from the last NOT gate to the first one causes oscillation



PLL-based TRNG

- Stable ratio between CLK and CLJ
- Sampling tracking jitter of PLL



Hybrid RNG

- **Slow TRNG seeds PRNG**
- **Important is to divide clearly both system**
 - **Mixing truly random values with low entropy and pseudo-random values does not provide acceptable solution**
- **Offers high bit-rate output based on truly random seed**

Internal status of RNG

- **PRNG:**
 - Previous output value
 - Directly influences the subsequent output value
- **Crypto secure PRNG**
 - Hidden, not revealed with output sequence
- **TRNG**
 - No internal status/memory
 - The output depends only on current physical conditions, not on previous output

Entropy

- **In PRNG**
 - Given by entropy of the seed
 - Constant
- **In TRNG**
 - Increasing by each generated random value
 - Need to set level of entropy of the source

Entropy cont.

- The entropy does not give a guaranty for randomness
 - Zipped file has high level of entropy (information), however, the archived content is fully deterministic
 - On other hand, if sequence can be compressed, it is not truly random

Implementations of TRNG

- **FPGA**
 - **Xilinx:**
 - Kohlbrenner and Gaj (ring oscillators)
 - Schellekens et al. (ring oscillators)
 - Tsoi et al. (external RC circuit)
 - Golic (Fibonacci and Galois ring oscillators)
 - **Altera and Actel:**
 - Fischer, Drutarovský, Šimka (PLLs)
- **Industrial solutions**
 - Intel motherboard chipset
 - VIA processors

Netscape case of unsecure RNG

- Wrong implementation of RNG in Netscape for SSL encryption protocol
- Seed value of the PRNG was derived only from 3 parameters:
 - Time of day,
 - ID of running and
 - ID of parent process

Concepts of TRNG

- **Sunar et al.**
 - Model of entropy collection process
 - Specification of TRNG parameters based on model
- **Bucci and Luzzi**

Certification process

- **FIPS 140-2 standard (NIST)**
 - Originally 4 included tests (monobit, poker, runs, long runs on 20.000 bits) were removed
- **AIS standards (German Federal Office for Information Security (BSI))**
 - AIS 21 for PRNG
 - AIS 31 for TRNG
 - Model of randomness extraction
 - Analysis of digitalized analogue samples

Statistical tests

- **NIST test suite**
- **AIS**
- **DIEHARD tests by G. Marsaglia**
- **Special tests suited to extraction method**

Questions & Answers

Thank you!

References

- **NIST test suite**
 - <http://csrc.nist.gov/rng/rng2.html>
- **AIS 31**
 - http://www.bsi.bund.de/zertifiz/zert/interpr/ais_cc.htm
- **RFC 1750**
 - <http://www.ietf.org/rfc/rfc1750.txt>